

## Pad Mode Definitions

|       |       |       |         |          |          |
|-------|-------|-------|---------|----------|----------|
| CUE   | ROLL  |       | SAMPLER | < PARAM  | PARAM >  |
| PAD 1 | PAD 2 | PAD 3 | PAD 4   | FUNCTION | FUNCTION |
| PAD 5 | PAD 6 | PAD 7 | PAD 8   |          |          |

### CUE

|          |          |          |          |                |                 |
|----------|----------|----------|----------|----------------|-----------------|
| CUE      | ROLL     | SLICER   | SAMPLER  | < PARAM        | PARAM >         |
| HOTCUE 1 | HOTCUE 2 | HOTCUE 3 | HOTCUE 4 | BEAT JUMP LEFT | BEAT JUMP RIGHT |
| HOTCUE 5 | HOTCUE 6 | HOTCUE 7 | HOTCUE 8 | N/A            | N/A             |

#### PAD + SHIFT

|        |        |        |         |                 |                             |
|--------|--------|--------|---------|-----------------|-----------------------------|
| CUE    | ROLL   | SLICER | SAMPLER | < PARAM         | PARAM >                     |
| DELETE | DELETE | DELETE | DELETE  | CHANGE CUE TYPE | SHOW/HIDE<br>ADVANCED PANEL |
| DELETE | DELETE | DELETE | DELETE  | N/A             | N/A                         |

#### SECOND PRESS

|              |                          |                 |                 |                |                 |
|--------------|--------------------------|-----------------|-----------------|----------------|-----------------|
| CUE LOOP     | ROLL                     | SLICER          | SAMPLER         | < PARAM        | PARAM >         |
| CUE 1 + LOOP | CUE 2 + LOOP<br>(Active) | CUE 3 +<br>LOOP | CUE 4 +<br>LOOP | BEAT JUMP LEFT | BEAT JUMP RIGHT |
| CUE 5 + LOOP | CUE 6 + LOOP             | CUE 7 +<br>LOOP | CUE 8 +<br>LOOP | N/A            | N/A             |

#### PAD + SHIFT

|          |          |          |          |         |         |
|----------|----------|----------|----------|---------|---------|
| CUE LOOP | ROLL     | SLICER   | SAMPLER  | < PARAM | PARAM > |
| LOOP OFF | LOOP OFF | LOOP OFF | LOOP OFF | N/A     | N/A     |
| LOOP OFF | LOOP OFF | LOOP OFF | LOOP OFF | N/A     | N/A     |

#### PAD MODE BUTTON + SHIFT

|                    |           |               |                |                     |                      |
|--------------------|-----------|---------------|----------------|---------------------|----------------------|
| EDIT GRID          | ROLL      | SLICER        | SAMPLER        | < PARAM             | PARAM >              |
| BPM LOCK           | AUTO GRID | RESET<br>GRID | TAP            | WAVEFORM ZOOM<br>IN | WAVEFORM ZOOM<br>OUT |
| SET GRID<br>MARKER | GRID /2   | GRID X2       | DELETE<br>GRID | N/A                 | N/A                  |

#### PAD + SHIFT

|           |      |        |         |                         |                             |
|-----------|------|--------|---------|-------------------------|-----------------------------|
| EDIT GRID | ROLL | SLICER | SAMPLER | < PARAM                 | PARAM >                     |
| N/A       | N/A  | N/A    | N/A     | WAVFORM<br>DEFAULT ZOOM | SHOW/HIDE<br>ADVANCED PANEL |
| N/A       | N/A  | N/A    | N/A     | N/A                     | N/A                         |

## ROLL

| CUE           | ROLL                 | SLICER                 | SAMPLER      | < PARAM                | PARAM >                  |
|---------------|----------------------|------------------------|--------------|------------------------|--------------------------|
| 1/8 BEAT ROLL | 1/4 BEAT ROLL        | 1/2 BEAT ROLL (ACTIVE) | 1 BEAT ROLL  | IF LOOP ACTIVE         | IF LOOP ACTIVE           |
| < MOVE        | < SIZE               | SIZE >                 | MOVE >       | SHIFT LOOP REGION LEFT | SHIFT LOOP REGION RIGHT  |
| PAD + SHIFT   |                      |                        |              |                        |                          |
| N/A           | N/A                  | N/A                    | N/A          | CHANGE MOVE TYPE       | SHOW/HIDE ADVANCED PANEL |
| N/A           | N/A                  | N/A                    | N/A          | N/A                    | N/A                      |
| SECOND PRESS  |                      |                        |              |                        |                          |
| CUE           | LOOPS                | SLICER                 | SAMPLER      | < PARAM                | PARAM >                  |
| 2 BEAT LOOP   | 4 BEAT LOOP (ACTIVE) | 8 BEAT LOOP            | 16 BEAT LOOP | IF LOOP ACTIVE         | IF LOOP ACTIVE           |
| < MOVE        | < SIZE               | SIZE >                 | MOVE >       | SHIFT LOOP REGION LEFT | SHIFT LOOP REGION RIGHT  |
| PAD + SHIFT   |                      |                        |              |                        |                          |
| CUE           | LOOPS                | SLICER                 | SAMPLER      | < PARAM                | PARAM >                  |
| N/A           | N/A                  | N/A                    | N/A          | CHANGE MOVE TYPE       | SHOW/HIDE ADVANCED PANEL |
| N/A           | N/A                  | N/A                    | N/A          | N/A                    | N/A                      |

## SLICER

| CUE                     | ROLL    | SLICER  | SAMPLER            | < PARAM                 | PARAM >                  |
|-------------------------|---------|---------|--------------------|-------------------------|--------------------------|
| SLICE 1 (INITIAL SLICE) | SLICE 2 | SLICE 3 | SLICE 4 (PLAYHEAD) | IF SLICE ACTIVE         | IF SLICE ACTIVE          |
| SLICE 5                 | SLICE 6 | SLICE 7 | SLICE 8            | SHIFT SLICE REGION LEFT | SHIFT SLICE REGION RIGHT |

## SAMPLER

| CUE          | ROLL         | SLICER       | INSTANT FX 1     | < PARAM                | PARAM >                 |
|--------------|--------------|--------------|------------------|------------------------|-------------------------|
| BEATMASHER 1 | BEATMASHER 2 | BEATMASHER 3 | BEATMASHER 4     | HOLD + DELAY FREEZE    | HOLD + DELAY FREEZE     |
| TT STOP      | GATER 1      | GATER 2      | DELAY FREEZE 1/4 | CHANGES DELAY TIME 1/8 | CHANGES DELAY TIME 1/16 |
| SECOND PRESS |              |              |                  |                        |                         |
| CUE          | ROLL         | SLICER       | INSTANT FX 2     | < PARAM                | PARAM >                 |
| DELAY 1      | DELAY 2      | DELAY 3      | DELAY 4          | HOLD + DELAY FREEZE    | HOLD + DELAY FREEZE     |
| FILTER LFO   | ICEVERB 1    | ICEVERB 2    | DELAY FREEZE 1/4 | CHANGES DELAY TIME 1/8 | CHANGES DELAY TIME 1/16 |